Gait3D-Parsing Dataset Release Agreement

The aims of the Gait3D-Parsing dataset include (1) providing a novel representation to validate the effectiveness of a wide range of gait recognition algorithms; (2) facilitating a wide range of novel research topics related to gait recognition. Therefore, the Gait3D-Parsing dataset is now made available for research purpose only on a case-by-case basis only. Any researcher who requests the Gait3D-Parsing dataset must sign this agreement and thereby agree to obey the restrictions listed in this document. Failure to observe the restrictions will result in access being denied for the request of the future version of the Gait3D-Parsing dataset and being subject to civil damages in the case of publication of images that have not been approved for release.

The researcher(s) agrees to the following restrictions on the Gait3D-Parsing dataset:

- 1. The Gait3D-Parsing dataset is available for non-commercial research purposes only.
- 2. You agree not to reproduce, duplicate, copy, sell, trade, resell or exploit for any commercial purposes, any portion of the images and any portion of derived data.
- 3. You agree not to further copy, publish or distribute any portion of the Gait3D-Parsing dataset. Except, for internal use at a single site within the same organization it is allowed to make copies of the dataset.
- 4. All submitted papers or any public text using the Gait3D-Parsing dataset must cite our paper:

Parsing is All You Need for Accurate Gait Recognition in the Wild.

Jinkai Zheng, Xinchen Liu, Shuai Wang, Lihao Wang, Chenggang Yan, Wu Liu.

ACM International Conference on Multimedia (ACM MM), 2023.

Please send the signed Agreement to the official contact email (gait3d.dataset@gmail.com) in the form of scanned copy.

Email format for Gait3D-Parsing dataset application:

Subject: Gait3D-Parsing Dataset Application

Attachment: license_agreement_for_Gait3DParsing_dataset.pdf (scanned copy)

Printed Name:	Position:
Signature:	
Organization:	
Mailing Address:	
Email:	
Tel:	Fax: